

School of Civil and Environmental Engineering
Term 2, 2021

CVEN4402 Transport Systems Part I: Network Analysis

TEACHING STRATEGIES

Private Study	 Review lecture material and textbook Do set problems and assignments Reflect on class problems and assignments Download materials from Moodle to supplement notes taken in lecture Keep up with notices and find out marks via Moodle 	
Lectures	 Find out what you must learn See methods that are not in the textbook Follow worked examples Hear announcements on course changes 	
Workshops	Be guided by DemonstratorsPractice solving set problemsAsk questions	
Assessments (multiple choice questions, quizzes, tests, examinations, assignments, site visit reports, laboratory reports etc.)	 Demonstrate your knowledge and skills Demonstrate higher understanding and problem solving 	

EXPECTED LEARNING OUTCOMES

A successful study of this course will enable students to:

Learning Outcome		EA Stage 1 Competencies*
1.	Describe the fundamentals of transport network analysis	PE1.1, PE1.3, PE2.2
2.	Apply route choice analysis techniques	PE1.1, PE1.2, PE1.3, PE1.5, PE2.1, PE2.2, PE2.3
3.	Apply network user equilibrium solution methods	PE1.5, PE2.1, PE2.2, PE2.3
4.	Justify the importance of transport system concept for analysis and design	PE1.1, PE1.2, PE1.3, PE1.5, PE2.1, PE2.2
5.	Apply transport network planning techniques	PE1.1, PE1.2, PE1.3, PE1.5, PE2.1, PE2.2, PE2.3

^{*}Please refer to Appendix A for details of competencies.

For each hour of contact it is expected that you will put in at least 1.5 hours of private study.

COURSE PROGRAM

Term 2 2021

Week	Date	Topic
1	Wednesday, 2 June	Course Introduction Introduction to Transport Systems, Planning and Networks
2	Tuesday, 9 June	Routing Algorithms
3	Tuesday, 16 June	Convexity and Optimization
4	Tuesday, 23 June	Introduction to User Equilibrium User Equilibrium Assignment Solution Methods
5	Tuesday, 30 June	Path Based UE Solution Methods
6	No Lecture	

7 Tuesday, 14 July User Equi

ASSESSMENT OVERVIEW

Item Length Weighting