## Faculty of Arts, Design & Architecture

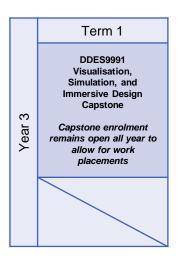
## Master of Simulation and Immersive Technologies 9323



## Term 3 2023 Commencing Students

\$4.4					
	Term 3				
Year 1	DDES9901 Designing and				

Year 2	Term 1	Term 2	Term 3	
	DDES9902 Human Dimensions in Immersive Environments	DDES9903 Narrative and Sensemaking in Immersive Environments	DDES9904 Models, Systems and Solution Design	
	Free Elective^	DDES9914 Managing Immersive Projects Prescribed Elective Option*	DDES9905 Immersive Design, Complexity and Wicked Problems	
	Free Elective <sup>*</sup>	DDES9920 InforEn2 ( )JcE Capstone)		



## A note about Prescribed and Free Electives

NOTES

Students must take:

\*18uoc Prescribed Electives - choose three of four prescribed electives courses outlined in above study plan

^12uoc Free Electives - choose two free electives with flexibility to undertake in the suggested terms above